

Musculoskeletal Injuries

Musculoskeletal System	
Anatomy & Physiology	
<ul style="list-style-type: none"> • Bones provide framework • Joints allow for bending • Muscles allow for movement • Cartilage provides flexibility • Tendons connect muscle to bone • Ligaments connect bone to bone 	
Types of Muscle	
<ul style="list-style-type: none"> • Smooth (involuntary) <ul style="list-style-type: none"> ▪ Found in organ walls & digestive system • Cardiac (myocardium) <ul style="list-style-type: none"> ▪ Found in walls of the heart 	
<ul style="list-style-type: none"> • Skeletal (voluntary) 	
Voluntary (Skeletal) Muscle	
<ul style="list-style-type: none"> • Attaches to the bones • Forms the major muscle mass of the body • Responsible for movement • Under conscious control • Gives the body shape 	
Injuries to Bones	
Types of Musculoskeletal Injuries	
<ul style="list-style-type: none"> • Fracture 	

- Bone fragments
- Bone ends
- Angulated joints

Splinting minimizes:

- Damage to muscles, nerves, blood vessels
- Conversion of closed injury to open injury
- Restriction of blood flow
- Excessive bleeding
- Pain/paralysis

Splinting – General Rules

- Assess distal pulse, motor function, and sensation (PMS) before & after application
- Immobilize joints above & below injury
- Remove or cut away clothing
- Cover open wounds with sterile dressings
- Do not replace protruding bone ends
- Pad splint
- If the following:
 - Severe deformity
 - Cyanotic distal extremity
 - Pulseless distal extremity

Then align with gentle traction unless resistance is felt

- Splint patient before moving
- When in doubt, splint
- Care for ABCs and life threats first

Hazards of Improper Splinting

- Compression of nerves, tissues, and blood vessels
- Delays transport of critical

